

Curriculum Overview for Year 2 Term 6 – ‘Globe Trotters’.

<p>Fiction –</p> <ul style="list-style-type: none"> Write a fantasy story about being transported to a fantasy world. Write stories about pirates and life under the sea. Explore stories by the same author. <p>Share stories and non-fiction texts on pirates, holidays, explorers, famous people from the past, transport and different countries.</p>	<p>English</p> <p>Non-Fiction –</p> <ul style="list-style-type: none"> Write a holiday postcard. Write a journal entry for someone at sea in the past. <p>Poems –</p> <ul style="list-style-type: none"> To plan, edit and write poetry with theme of a shipwrecked sailor. Share favourite poems and write a poem about the sea. 	<p>SPaG –</p> <ul style="list-style-type: none"> Revise past and present tenses. Apostrophes. Revise conjunctions Revise the 4 sentence types. Revise all punctuation marks. Understanding first, second and third person. Homophones. 	<p>Art & Design</p> <ul style="list-style-type: none"> Design a treasure map with an aged effect. Use map reading skills to find the treasure. Investigate and make landscapes and cityscapes using different media. Look at famous artists – Monet, Van Gogh, and Metzinger. 	<p>Computing</p> <ul style="list-style-type: none"> Online research about our topic. Make a simple presentation about a chosen country. Learn about internet safety. Explore using the camera tool on a tablet/iPad.
<p>Measurement – Height and length</p> <ul style="list-style-type: none"> Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm), using rulers. Compare and order lengths and record the results using >, < and =. <p>Measurement – Time</p> <ul style="list-style-type: none"> Know the number of minutes in an hour and the number of hours in a day. Compare and sequence intervals of time. 	<p>Mathematics</p> <p>Measurement – Capacity, volume and temperature</p> <ul style="list-style-type: none"> Choose and use appropriate standard units to estimate and measure capacity and temperature to the nearest appropriate unit, using thermometers and measuring vessels. Compare and order volume/capacity and record the results using <, > and =. 	<p>Geometry: Position & Direction</p> <ul style="list-style-type: none"> Use mathematical vocabulary to describe position, direction and Movement. Order and arrange combinations of mathematical objects in patterns and sequences 	<p>Design & Technology</p> <ul style="list-style-type: none"> Explore making different types of salads. Make clay animals. 	<p>Geography</p> <ul style="list-style-type: none"> Learn about what life would be like on an island and understand that an island is an area of land that is completely surrounded by water. Begin to understand co-ordinates to create own fantasy island maps. Use a world map and a globe to identify and place different countries and locations. Learn about and identify the 5 climate zones.
<p>Science</p> <p>Animals including humans- revise</p> <ul style="list-style-type: none"> Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene. <p>Plants -</p> <ul style="list-style-type: none"> Observe and describe how seeds and bulbs grow into mature plants Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. 	<p>History</p> <ul style="list-style-type: none"> Begin to understand what a beach holiday is like. Understand how Victorians spent their leisure time and consider the similarities and differences of modern holidays. Order boats chronologically and identify features of old and modern boats. Explore ship-to-ship communication past and present and learn the story of Titanic and her maiden voyage. Compose and decipher telegraph messages using Morse code. Find out about famous explorers. 		<p>PSHE</p> <ul style="list-style-type: none"> Work together as a group to solve tasks relating to surviving on a desert island. Share the story ‘Sally & the Limpet’ to understand the importance of looking after the environment especially the seaside. Talk about how pirates were mean characters that were encouraged each other to steal. Think about how we should not take things that don’t belong to us and how it would make us feel. Think about rules for living on a pirate ship. 	<p>Music</p> <ul style="list-style-type: none"> Research and use sea mythology as a stimulus for music. Use knowledge of the oceans in music making. Create a piece of music to demonstrate mood and emotion. Learn sea shanties. Learn a Tanzanian game song and accompany a travelling song using voices and instruments.
			<p>Physical Education</p> <ul style="list-style-type: none"> Group Games – Consolidate sending and receiving skills, learn rules for a game and to develop simple group tactics. Athletics – Remember, repeat and link combinations of actions with greater control and co-ordination. Practice skills and games for sports day. <p>Languages – Learn key words and phrases in different languages.</p>	<p>Religious Education</p> <ul style="list-style-type: none"> Who is a Muslim and what do they believe? Re-tell a story about the life of the Prophet Muhammad Recognise some objects used by Muslims and suggest why they are important. Identify some ways Muslims mark Ramadan and celebrate Eid-ul-Fitr and how this might make them feel. Find out about examples of cooperation between people who are different.

